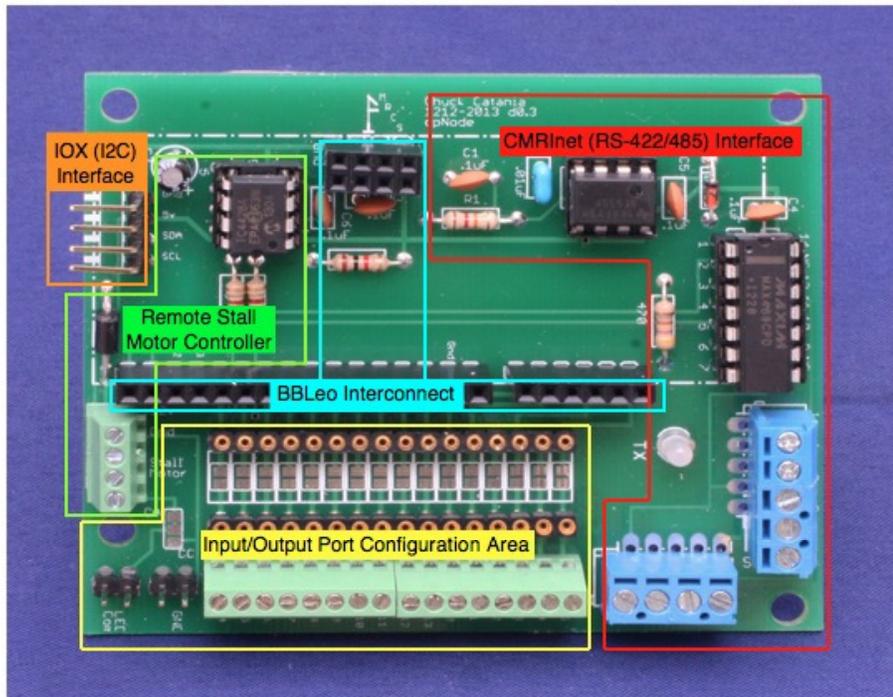


cpNode – An Open Source C/MRI Compliant System Based on the Arduino Microprocessor Environment

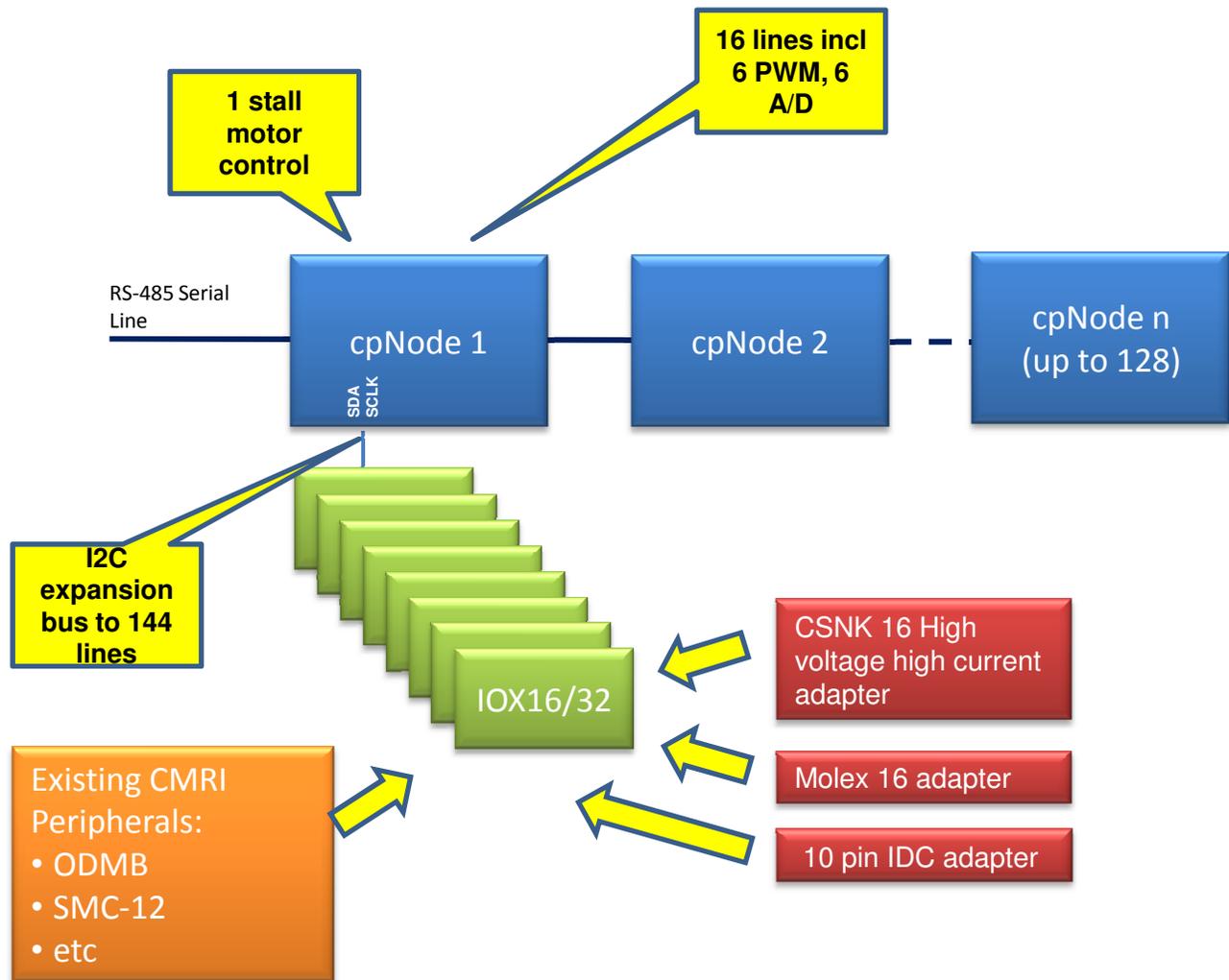
C/MRI is the oldest and one of the most widely used layout control buses, supported by a user community of thousands. C/MRI is a great tool for signaling and automating your layout. CMRINet compatible hardware works with JMRI and with Dr. Chubb's BASIC code.



- cpNodes provide input and output (I/O) ports which connect to LEDs for signals, push buttons, turnout motors, block detectors, and other devices for controlling model railroads.
- Fully JMRI software compatible
- A basic cpNode has:
 - 16 I/O lines with solder pads for LED limiting resistors
 - Screw terminal blocks or headers to connect external devices
 - CMRINet RS-422/485 Network Interface
 - I2C interface for adding Input/Output Expander (IOX) boards for more control ports
 - Stall motor controller
 - Everything needed for one end of a CTC siding, just add signals and detectors
 - Headers to receive a BB-Leo (Arduino) processor
 - I/O is configured in 8 bit groups, providing up to 144 ports for control
- All board designs and software (sketches) are available on the Arduino Yahoo group:
- Download the EagleCAD files and make your own boards or modify the designs to suit your needs
- Bare boards, and assembled and tested boards are available from Model Railroad Control Systems
- Arduino sketches are developed in the free, open source, Arduino Integrated Development Environment (IDE)
- Use cpNodes as small, economical CMRI nodes as is or customize the code to support applications requiring local intelligence.

cpNode by Model Railroad Control Systems - sneumann@pacbell.net

cpNode Puts Layout Control Where You Need It!



cpNode – base adapter with 16 I/O lines
 IOX16 – 16 line I/O expander
 IOX32 – 32 line I/O expander
 ODX 4 – 4 position DCC_OD mother board
 CSNK – High Current/Voltage adapter for 16 lines (IOX16)
 Molex – 16 line breakout to traditional 0.156 Molex
 10 Pin IDC – for Team Digital and RR-CirKits adapters